

If the course you are playing has been aerated, you may lift, clean and place your ball within one club-length in your own fairway.

In accordance with the USGA and R&A the following local rule will also apply:

If your ball is in an aeration hole on the putting green, or in the fairway you may place your ball at the nearest point that is not in an aeration hole and not nearer to the hole.

<u>Distance Measuring Devices</u> – We do allow the use of distance measuring devices for all of our club events.

<u>Ground Under Repair</u> – Areas marked with white lines (Free relief within one club-length of nearest point of relief, no nearer the hole).

Roads & Cart Paths - Roads and paths are considered obstructions <u>only if they are artificially surfaced</u>. A road or path to which any foreign material, e.g., concrete, tar, gravel, wood chips, etc., has been applied is artificially surfaced and thus an obstruction. You may take a free drop from an obstruction within one clublength of the nearest point of relief, no nearer the hole.

Therefore, if a road or path is not artificially surfaced or marked with white lines, you must play the ball as it lies.

<u>Penalty Areas</u> – Marked with red staked/lined areas on #5 Port and #5 Starboard, the area left of the cart path on #8 Port and the ponds on #8 and #14. On Starboard #5 you **MAY NOT** play your ball as it lies from the penalty area, and as a matter of safety **DO NOT** enter this area to retrieve your ball. You may take lateral relief in the other areas. On Port #5 and Starboard #5, there are drop areas that may be used as an additional relief option.

Out of bounds –

White stakes to the right of Starboard #5
White stakes to the left of Starboard #6
White stakes to the left of Starboard #7
White stakes beyond Port #4 green
Chain link fence to the right of Port #5
Chain link fence beyond Port #12 green
Chain link fence to the right of Port #15
Chain link fence to the right of Port #16
Freemans Way to the right of Port #17
Freemans Way to the right of Port #18
The parking lot is also considered out of bounds

The pump houses on #2 Port & #3 Starboard are to be played as immovable obstructions.

The 150-yard markers are to be played as immovable obstructions.